

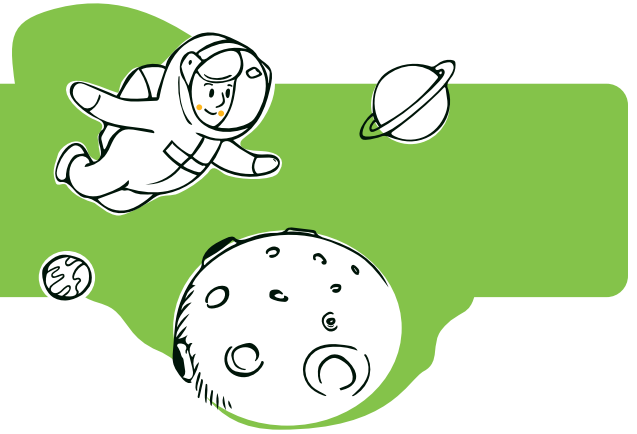
# PATRYK WĘGRZYN

## SENIOR UX/UI DESIGNER

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[patrykwegrzyn.com](https://patrykwegrzyn.com) --> pass: portfolio2023!



## Languages

Polish Native English B2 German A1

## Employment history

Edisonda Kraków (Hybrid), Poland April 2026 – present

### Senior product designer

I create user-centered digital experiences for diverse clients, building wireframes, prototypes, and high-fidelity designs in Figma. I work closely with UX researchers, developers, and stakeholders to deliver impactful products that solve real user problems.

Grupa Blix Poznań (Remotely), Poland May 2024 – May 2026

### Mobile product designer

As a Mobile product designer at Grupa Blix, I focus on creating engaging and user-friendly mobile applications. My key responsibilities include:

- User Research: Conducting interviews and usability tests to understand user needs.
- Wireframing and Prototyping: Developing wireframes and interactive prototypes to visualize design concepts.
- Collaboration: Working closely with developers and product managers to ensure feasible designs.
- Usability Testing: Gathering feedback to make iterative improvements on my designs.
- Staying Updated: Keeping up with industry trends to bring innovative solutions to the team.

Cinkciarz.pl Zielona Góra (Remotely), Poland Aug 2021 – Dec 2023

**UX/UI team leader** Jan 2022 – present

I'm responsible for managing and leading a team of talented UX, UI designers and UX researchers.

For me as a UX leader, empathy is crucial in understanding and advocating for the needs of team members. I try to create an environment of open communication and support. I work closely with cross-functional teams to identify user needs and pain points, ensuring that our products and services meet high standards of usability and accessibility.

**UX/UI designer** Aug 2021 – Jan 2022

Comarch Cracow (On site --> Remotely), Poland May 2017 – Jul 2021

**UX/UI team leader** Feb 2020 – Jul 2021

I was responsible for managing and leading a team of talented UX and UI designers.

**UX/UI designer** Sep 2018 – Feb 2020

**UX/UI team leader** Feb 2018 – Sep 2018

**UX/UI designer** May 2017 – Feb 2018

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University of the National Education Commission Cracow, Poland Feb 2021 – Apr 2021

**Lecturer**

I lectured for 3rd year Information Architecture students.

- Information Architecture design strategies for mobile applications – 30 hours
- Faces of Information Architecture – 24 hours
- Topics: WCAG 2.1, design patterns, design systems, user flows, simple wireframes, prototyping in Figma and more.

SALESmanago Marketing Automation Cracow (On site), Poland May 2016 – May 2017

**UX/UI designer** May 2016 – May 2017

I was responsible for crafting seamless and captivating digital experiences that resonate with our users. To achieve this, I start by immersing myself in thorough user research, understanding their behaviors, pain points, and aspirations.

LUQAM *Cracow (Remotely), Poland* Nov 2015 – May 2017

## Graphic designer

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Tax Unit *Cracow (On site), Poland* Sep 2015 – May 2016

## Graphic/web designer

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Smart Call *Cracow (On site), Poland* Sep 2015 – May 2016

## Graphic/web designer

## Education

University of the National Education Commission *Cracow, Poland* 2013 – 2016

### Bachelor of Information Architecture

Courses: Utility and evaluation of information systems, information space architecture, information architecture, web design, applied graphics, Internet research methodology, navigation and tagging systems, information architecture design strategies, SEO, webriting, public relations, graphic design

## Courses

AI in business development *ed069537-2388-4f0b-8a63-7421eb763533* Google & SGH

UX PM Level 1 *UX-PM-1892-PL18-0488* Symetria

Introduction to designing voice interfaces *2019/313* Upside

Creating websites according to the recommendations WCAG 2.1 *2019/313*

Altkom Akademia

Creating animations in After Effects *970/2019/k* Publishing School